ACADEMIC MAP

Art, Bachelor of Fine Arts



First Year		
Fall		Hours
UNIV 1101	University Seminar I	1
ENGL 1301	Writing and Rhetoric I	3
ARTS 1303	Art History Survey I	3
ARTS 1316	Drawing I	3
ARTS Foundation Class		3
University Core C	3	
	Hours	16
Spring		
UNIV 1102	University Seminar II	1
ENGL 1302	Writing and Rhetoric II	3
or COMM 1311	or Foundation of Communication	
MATH 1332 or PHIL 2303	Contemporary Mathematics or Introduction to Logic and Critical Thinking	3
ARTS 1304	Art History Survey II	3
ARTS 1317	Drawing II	3
ARTS Foundation Class		3
	Hours	16
Second Year		
Fall		
Beginning Studio		3
Beginning Studio		3
University Core Curriculum		3
	Hours	18
Spring		
Beginning Studio	3	
Beginning Studio		3
Beginning Studio		2
Beginning Studio		3
Beginning Studio University Core C		3
	turriculum	3
University Core C	turriculum turriculum	3 3 3

Third Year		
Fall		
ARTS 3352	Modern Art	3
or ARTS 3353	or Art Since 1945	
ARTS 3311	Color Theory	3
or ARTS 3367	or Digital Design Tools and Applications	
or ARTS 3301	or Life Drawing	0
ARTS 3311 or ARTS 3367	Color Theory or Digital Design Tools and Applications	3
or ARTS 3301	or Life Drawing	
3000 Level Paintir	ng, Sculpture, Printmaking or Ceramics	3
University Core Curriculum		3
	Hours	15
Spring		
ARTS 3311	Color Theory	3
or ARTS 3367		
or ARTS 3301	or Life Drawing	
3000 Level Painting, Sculpture, Printmaking or Ceramics		3
3000 Level Painting, Sculpture, Printmaking or Ceramics		3
University Core Curriculum		3
University Core Curriculum		3
	Hours	15
Fourth Year		
Fall		3
Upper Division Art History Elective		
Art Upper Division Elective		3
Art Upper Division Elective		3
Art Upper Division Elective		3
University Elective	e (upper division)	3
	Hours	15
Spring		
Art Upper Division Elective		3
Art Upper Division Elective		
University Elective (upper division)		
ARTS 4085	Senior Capstone	0
	Hours	9
	Total Hours	122



CAREER MAP

ART

Bachelor of Fine Arts



The Bachelor of Arts degree with major study in art is a general program in art. The degree requires a minimum of 51 semester hours of art coursework. Course selections include two- and three-dimensional art, art history, design, and art electives. The purposes of the art curriculum are:

- 1. To provide a general program that allows students access to a variety of art media, studio techniques, and instruction
- 2. To provide students with opportunities to study past and present forms of art and to understand the function of art in society
- 3. To provide courses that will help expand the knowledge and interest of non-majors in the area of art
- 4. To contribute to the cultural life of the University and the community by presenting quality art exhibitions in the Weil Gallery. Students in the BFA have the option through electives to develop an emphasis beyond the general degree program in Printmaking, Painting, Sculpture, Ceramics, Photography, Drawing, or Art History

CONTACT INFORMATION

Career Counselor:

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ADDITIONAL SOURCES OF INFORMATION

American Alliance of Museums - aam-us.org, Museums Association - museumsassociation.org, American Society of Media Photographers, College Art Association, American Institute of Graphic Arts

CAREER OPTIONS

- Museums and Galleries
- Fine Arts and Crafts
- Commerical Art (graphic design, annimations, design etc.)
- Education
- Art Therapy
- Media
- Photography

STUDENT ORGANIZATIONS

Student Art Association

SKILLS/ATTRIBUTES

- A comprehensive level of professional development in the visual arts in preparation for specific careers
- Proficiency in studio processes and the understanding of conceptual theories and histories as evidenced in their graduating senior exhibitions