# ACADEMIC MAP COMPUTER SCIENCE



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Bachelor of Science

#### START HERE ······

SEMESTER 1 - FALL	CREDITS	COMPLETED
UNIV 1101 UNIVERSITY SEMINAR I	1	$\checkmark$
COSC 3100 SKILLS FOR COMPUTING PROFESSIONALS I	1	
COSC 1435 INTRODUCTION TO PROBLEM SOLVING WITH COMPUTERS I	4	
MATH 2413 CALCULUS I	4	
COMMUNICATION CORE REQUIREMENT	3	
SOCIAL AND BEHAVIORAL SCIENCES CORE REQUIREMENT	3	

TOTAL CREDITS: 16

SEMESTER 3 - FALL	CREDITS	COMPLETED
COSC 2334 COMPUTER ARCHITECTURE	3	
COSC 2437 DATA STRUCTURES	4	
PHYS 2425 UNIVERSITY PHYSICS I	4	
MATH 2414 CALCULUS II	4	

TOTAL CREDITS: 15

5		
SEMESTER 5 - FALL	CREDITS	COMPLETED
COSC 3324 OBJECT-ORIENTED PROGRAMMING	3	
COSC 3346 OPERATING SYSTEMS	3	
COSC 3385 NUMERICAL METHODS	3	
COSC 4328 COMPUTER GRAPHICS	3	
POLS 2305 U.S. GOVERNMENT AND POLITICS	3	

TOTAL CREDITS: 15

SEMESTER 2 - SPRING	CREDITS	COMPLETED	
UNIV 1102 UNIVERSITY SEMINAR II	1		
COSC 1436 INTRODUCTION TO PROBLEM SOLVING WITH COMPUTERS II	4		YEA
MATH 2305 DISCRETE MATHEMATICS I	3		R
COSC 2325 GAME DESIGN	3		
COSC 3301 CYBER SECURITY	3		
COMMUNICATION CORE REQUIREMENT	3		

TOTAL CREDITS: 17

4			
SEMESTER 4 - SPRING	CREDITS	COMPLETED	
PHYS 2426 UNIVERSITY PHYSICS II	4		
MATH 3311 LINEAR ALGEBRA	3		YE
COSC 3325 GAME PROGRAMMING	3		AR
COSC 3336 INTRODUCTION TO DATABASE SYSTEMS	3		Ν
LANGUAGE, PHILOSOPHY, & CULTURE CORE REQUIREMENT	3		

**TOTAL CREDITS: 15** 

6			
SEMESTER 6 - SPRING	CREDITS	COMPLETED	
MATH 3342 OR MATH 3345 APPLIED PROBABILITY AND STATISTICS OR STATISTICAL MODELING AND DATA ANALYSIS	3		≚
COSC 3370 SOFTWARE ENGINEERING	3		Þ
COSC 4342 COMPUTER NETWORKS	3		α ω
COSC 4325 ADVANCED GAME PROGRAMMING	3		
ENGL 3310 TECHNICAL AND PROFESSIONAL WRITING FOR COMPUTER SCIENCE	3		

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**SEMESTER 8 -** SPRING

**COSC 4354 SENIOR CAPSTONE PROJECT** 

POLS 2306 STATE AND LOCAL GOVERNMENT

AMERICAN HISTORY CORE REQUIREMENT CREATIVE ARTS CORE REQUIREMENT

TOTAL CREDITS: 15

7	
SEMESTER 7 - FALL	CREDITS COMPLETED
COSC 4330 INTRODUCTION TO ARTIFICIAL INTELLIGENCE	3
COSC 4343 ALGORITHMS	3
COSC 4100 SKILLS FOR COMPUTING PROFESSIONALS II	1
THEORY GROUP	3
APPROVED UPPER-DIVISION COSC COURSE	3

#### TOTAL CREDITS: 16

This is not an official degree plan. It is a guideline for planning your courses. To access a copy of this academic map please visit tamucc.edu/academics/planning/academic-advising/

TOTAL CREDITS: 12



CREDITS COMPLETED

3

3 3

3

## CAREER MAP COMPUTER SCIENCE Bachelor of Science



The mission of the computer science program is to educate undergraduate and graduate students in the principles of computer science and to extend the understanding and use of those principles by conducting research and service in support of the people and economy of south Texas, the state of Texas as a whole, and the nation, consistent with the program's function within a Hispanic-serving institution. Degree options include: Systems Programming Option (SYPO)

Cyber Security and Infrastructure Option (CSIF)

Game Programming Option (GMPR)

Information Systems Option (ISYS)

Within this program, students analyze a complex computing problem and apply principles of computing and other relevant disciplines to identify solutions. Students also design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline. As a part of this degree, students will be able to communicate effectively, make informed judgments and function as a member or leader within computer science team using theory and software development fundamentals to produce solutions.

The requirements for a Bachelor of Science degree in Computer Science include a total of 120-122 semester hours. The total is divided among the following groups: University Core Curriculum, Major Curriculum, and Electives. In order to prepare students to attain the program educational objectives, the CS degree program has been structured to ensure that all students, by the time of their graduation, will have been enabled to meet the following outcomes:

Analyze a complex computing problem, and to apply principles of computing and other relevant disciplines to identify solutions. Design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program's discipline. Communicate effectively in a variety of professional contexts.

Internship Coordinator:

RFEB 316N | 361.825.2688

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Dr. Mamta Yadav

Recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles. Function effectively as a member or leader of a team engaged in activities appropriate to the program's discipline.

Apply computer science theory and software development fundamentals to produce computing-based solutions.

#### **CONTACT INFORMATION**

Career Counselor: Career and Professional Development Center UC 304 | 361.825.2628 career.center@tamucc.edu

### SKILLS/ATTRIBUTES

- Critical Thinking/Problem Solving
- Teamwork/Collaboration
- Professionalism/Work Ethic
- Oral/Written Communications
- Leadership
- Digital Technology
- Global/Multicultural Fluency

#### ADDITIONAL SOURCES OF INFORMATION

- 1. Association for Computing Machinery
- 2. Association of Information Technology Professionals
- 3. International Webmasters Association
- 4. Software and Information Industry Association

#### **CAREER OPTIONS**

- Software Developer
- Computer Programmer
- Web Developer
- Information Analyst
- Computer Support Specialist
- Software Engineer
- Data Scientist
- Database Administrator

#### **STUDENT ORGANIZATIONS**

- Islander Women in Computer Science
- SACNAS Chapter at Texas A&M University Corpus Christi

**Department Contact:** 

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Department of Computer Science

- Advancement of Women in Science
- Computing Alliance of Hispanic Serving Institutions at Texas A&M University CC
- Cyber Defense Team

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