# **ACADEMIC MAP**

# **ART - TEACHER CERTIFICATION**

Bachelor of Arts





# START HERE ······

1		
SEMESTER 1 - FALL	CREDITS	COMPLETED
ARTS 1303 ART HISTORY SURVEY 1	3	$\checkmark$
ARTS 1311 DESIGN I	3	
ARTS 2316 PAINTING I	3	
UNIV 1101 FIRST YEAR SEMINAR I	1	
UNIVERSITY CORE CURRICULUM	3	
UNIVERSITY CORE CURRICULUM	3	

2		
SEMESTER 2 - SPRING	CREDITS COMPLETED	
ARTS 1304 ART HISTORY SURVEY II	3	
ARTS 1312 DESIGN II	3	E
UNIV 1102 FIRST YEAR SEMINAR II	1	2
UNIVERSITY CORE CURRICULUM	3	[
UNIVERSITY CORE CURRICULUM	3	
UNIVERSITY CORE CURRICULUM	3	

## **TOTAL CREDITS: 16**

3		
SEMESTER 3 - FALL	CREDITS	COMPLETED
ARTS 1316 DRAWING I	3	
ARTS 2326 SCULPTURE I	3	
UNIVERSITY CORE CURRICULUM	3	

# **TOTAL CREDITS: 16**

4			
SEMESTER 4 - SPRING	CREDITS	COMPLETED	
ARTS 1317 DRAWING II	3		
UNIVERSITY CORE CURRICULUM	3		E
UNIVERSITY CORE CURRICULUM	3		2
UNIVERSITY CORE CURRICULUM	3		N
UNIVERSITY CORE CURRICULUM	3		
UNIVERSITY CORE CURRICULUM	3		

### **TOTAL CREDITS: 18**

SEMESTER 5 - FALL	CREDITS	COMPLETED
ARTS 2333 PRINTMAKING I	3	
ARTS 2346 CERAMICS I	3	
READ 3353 CONTENT AREA READING FOR SECONDARY STUDENTS	3	
UNIVERSITY CORE CURRICULUM	3	
UNIVERSITY CORE CURRICULUM	3	
UNIVERSITY CORE CURRICULUM	3	
ARTS 3352 OR ARTS 3353 MODERN ART OR ART SINCE 1945	3	
ARTS 3302 OR ARTS 3303 OR GRDS 1301 SCREEN PRINTING OR INTERMEDIATE PAINTING OR FOUNDATIONS OF GRAPHIC DESIGN	3	
ARTS 3303 OR GRDS 1301 OR ARTS 3302 INTERMEDIATE PAINTING OR FOUNDATIONS OF GRAPHIC DESIGN OR SCREEN PRINTING	3	

### **TOTAL CREDITS: 18**

6		
SEMESTER 6 - SPRING	CREDITS	COMPLETED
ARTS 2311 DESIGN III: COLOR	3	
ARTS 2323 DRAWING III	3	
ARTS 3316 ART ACTIVITIES I	3	
EDUC 3311 SCHOOL AND SOCIETY	3	
ARTS 3350 OR ARTS 4350 OR ARTS 4352 OR ARTS 4390 ART OF THE UNITED STATES OR PRE-COLUMBIAN ART OF MESOAMERICA OR MODERN ART OF MEXICO OR TOPICS IN ART HISTORY	3	
ARTS 3304 OR ARTS 3324 FABRICATION SCULPTURE OR WHEEL THROWING	3	

**TOTAL CREDITS: 18** 

# **TOTAL CREDITS: 27**

7		
SEMESTER 7 - FALL	CREDITS	COMPLETED
ARTS 3301 LIFE DRAWING	3	
ARTS 3316 ART ACTIVITIES II	3	
EDUC 4311 CLASSROOM MANAGEMENT	3	
EDUC 4605 PLANNING, TEACHING, ASSESSMENT AND TECHNOLOGY	6	

SEMESTER 8 - SPRING	CREDITS COMPLET	ED
EDUC 4321 INSTRUCTIONAL DESIGN FOR SPECIAL POPULATIONS	3	
EDUC 4995 CLINICAL TEACHING	9	

**TOTAL CREDITS: 12** 

140 CREDITS | FINISHED!



**TOTAL CREDITS: 15** 

# CAREER MAP

# **ART - TEACHER CERTIFICATION**

Bachelor of Arts



The Bachelor of Arts degree with major study in art is a general program in art. The degree requires a minimum of 51 semester hours of art coursework. Course selections include two- and three-dimensional art, art history, design, and art electives. The purposes of the art curriculum are:

- 1. To provide a general program that allows students access to a variety of art media, studio techniques, and instruction
- 2. To provide students with opportunities to study past and present forms of art and to understand the function of art in society
- 3. To provide courses that will help expand the knowledge and interest of non-majors in the area of art
- 4. To contribute to the cultural life of the University and the community by presenting quality art exhibitions in the Weil Gallery. Students in the BFA have the option through electives to develop an emphasis beyond the general degree program in Printmaking, Painting, Sculpture, Ceramics, Photography, Drawing, or Art History

### **CONTACT INFORMATION**

#### Career Counselor:

Career and Professional Development Center UC 304 361.825.2628 | career.center@tamucc.edu

**Internship Coordinator:** 

Joe Pena CA 209A 361.825.2386 | joe.pena@tamucc.edu **Department Contact:** 

Ivanete Blanco CA 105 361.825.2317 | ivanete.blanco@tamucc.edu

# ADDITIONAL SOURCES OF INFORMATION

American Alliance of Museums - aam-us.org, Museums Association - museumsassociation.org, American Society of Media Photographers, College Art Association, American Institute of Graphic Arts

### STUDENT ORGANIZATIONS

Student Art Association

# **CAREER OPTIONS**

- Museums and Galleries
- Fine Arts and Crafts
- Commerical Art (graphic design, annimations, design etc.)
- Education
- Art Therapy
- Media
- Photography
- Art Sales

# **SKILLS/ATTRIBUTES**

- A comprehensive level of professional development in the visual arts in preparation for specific careers
- Proficiency in studio processes and the understanding of conceptual theories and histories as evidenced in their graduating senior exhibitions
- A working knowledge of visual problem solving and critical thinking
- Teamwork/Collaboration
- Digital Technology

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